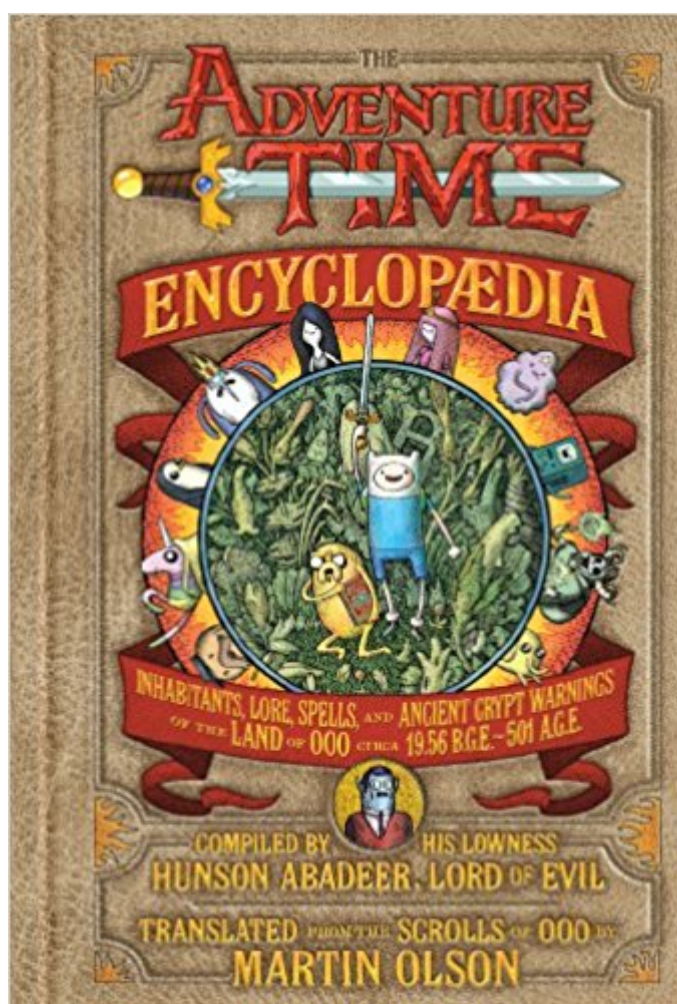


The book was found

The Adventure Time Encyclopaedia (Encyclopedia): Inhabitants, Lore, Spells, And Ancient Crypt Warnings Of The Land Of Ooo Circa 19.56 B.G.E. - 501 A.G.E.





Synopsis

What time is it? Adventure Time! Explore the magical world of Ooo with Jake the Dog and Finn the Human, along with the Ice King, Princess Bubblegum, Marceline the Vampire Queen, and all your favorite Adventure Time characters, in this New York Times bestselling companion book to Cartoon Network's hit animated series. Written and compiled by the Lord of Evil himself, The Adventure Time Encyclopaedia matches the playful, subversive tone of the television series, detailing everything anyone will ever need to know about the postapocalyptic land of Ooo and its inhabitants •secret lore and spells, fun places you should visit and places where you will probably die, whom to marry and whom not to marry, how to make friends and destroy your enemies •plus hand-written marginalia by Finn, Jake, and Marceline. An indispensable guide to the show fans love to watch, this side-splittingly funny love letter to Adventure Time is sure to appeal to readers of all ages. Heck yeah!

From the Back Cover: Written by the Lord of Evil Himself, Hunson Abadeer (a.k.a. Marceline the Vampire Queen's dad), to instruct and confound the demonic citizenry of the Nightosphere, The Adventure Time Encyclopaedia is perhaps the most dangerous book in history. Although seemingly a guidebook to the Land of Ooo and its postapocalyptic inhabitants, it is in fact an amusing nightmare of literary pitfalls, bombastic brain-boggles, and ancient texts designed to drive the reader mad. Complete with secret lore and wizard spells, fun places you should visit and places where you will probably die, advice on whom to marry and whom not to marry, and how to make friends and destroy your enemies, this volume includes hand-written marginalia by Finn, Jake, and Marceline. Arguably the greatest encyclopaedia ever written since the beginning of the cosmos, it is also an indispensable companion to humans and demons who know what time it is: Adventure Time!

Praise for The Adventure Time Encyclopaedia: "Even if you're an adult Adventure Time fan, the book will make you feel like you're 10 again." •USA Today's Daily Candy blog "The brand-new Adventure Time Encyclopaedia will tell viewers everything they need to know about the post-apocalyptic magical land and its inhabitants." •Entertainment Weekly's Family Room blog "The . . . Encyclopaedia will appeal to Adventure Time fans who want to delve deeper into the show's mysterious back story and bizarre details." •The Los Angeles Times's Hero Complex blog

Book Information

Hardcover: 160 pages

Publisher: Harry N. Abrams (July 22, 2013)

Language: English

ISBN-10: 1419705644

ISBN-13: 978-1419705649

Product Dimensions: 6.2 x 0.8 x 9.5 inches

Shipping Weight: 1 pounds (View shipping rates and policies)

Average Customer Review: 4.7 out of 5 stars 399 customer reviews

Best Sellers Rank: #31,172 in Books (See Top 100 in Books) #3 in [Books > Children's Books > Arts, Music & Photography > Performing Arts > Television & Radio](#) #4 in [Books > Reference > Encyclopedias & Subject Guides > Humor](#) #6 in [Books > Humor & Entertainment > Television > Guides & Reviews](#)

Age Range: 9 - 12 years

Grade Level: 4 - 7

Customer Reviews

Martin Olson is a comedy writer, television producer, stage director, and composer. He voices the Lord of Evil, Hunson Abadeer, on the [Adventure Time](#) television series. Olson is best known as a "founding father" of the Boston comedy scene, and he has received an Emmy nomination and Ace Award for television writing. He lives in Los Angeles.

I absolutely love this book, the lore is incredible. The pictures are so bright and so vivid. It has everything that you could ever want to know about Adventure Time, you really won't find another Adventure Time book as informative and fun to read as this.

This book is great, but the execution is a bit strange. Instead of being a straightforward encyclopedia of the Adventure Time universe, it was written from the perspective of Marceline's dad Hunson Abadeer... who is essentially their world's devil. So all he does is make fun of the characters throughout the whole book and talk about how he'll enslave, murder, or soulsuck them. It's really creative, fun, and beautifully illustrated, but it might upset some younger kids who won't get the joke. I stopped reading it to my toddler who loves the series, because it confused her that it was so mean to characters she liked. Now she just enjoys looking at the artwork. But for an older kid or adult fan that loves Adventure Time I think it's great and carries on the offbeat nature of the show.

I'm not going to lie - I bought this for my daughter for Christmas, just to discover that she already owned it - so I ended up keeping it for myself. A fun little book for one of the most awesome shows ever devised. I remember when this show first started airing - I never paid much attention to it because the colorful characters and candy people made it look like a kids' show. My teenage daughter forced me to sit down and watch the first episode with her. I'm glad she did! This show is awesome and the book is a lot fun. If you're an Adventure Time fan, this is an absolute must-buy. If you haven't given the show a chance yet, you don't know what you're missing. I'm a 37 year old man into guns, knives, cars, and cigars - and I find this show to be amazing. Safe to watch with the family but twisted and weird enough to hold my attention. The characters actually grow on you. Pendleton Ward, you are a genius.

This is a great little book written from Abadeer's perspective on the Land of Ooo and its many inhabitants, with margin comments by Marceline, Finn, and Jake. It should be noted however, that there is no "new" information in this book. Perhaps to some who haven't seen all the episodes (or are just starting to get into the show), some sections may certainly help clear things up, but for the most part this is a book made to accompany the existing canon in a more streamlined fashion rather than give insight into unknown aspects of the Land of Ooo. The book's sections are as follows:-- Detailed bio pages on Finn, Jake, PB, Marceline, Ice King, Lady Rainicorn, and LSP.-- A-to-Z mini bios on recurring / minor characters-- A mini glossary on Wizards-- A mini glossary on Princesses-- Ice King's fanfiction (made to look as though drawn and written by Ice King himself)-- An instruction manual for BMO-- PB's Travel Guide to the Candy Kingdom and Beyond-- Marceline's Travel Blog for Demon Backpackers-- Excerpts from The Enchiridion-- Abadeer's Novelty Spells and Cures-- Rather creepy end pages which I will leave you to discover for yourself, but let this be a warning that it may not be appropriate for young children. Now as much as I enjoy the consistent writing style and voice throughout, there are some missing characters whose absences I can't really understand, particularly when Abadeer really has no business knowing a few of the characters that /were/ included in the book. Granted, I understand that not every single character can be included, but I can't really make a case for every character that was included in the book either. Off the top of my head, here are a few notable characters missing from the A-to-Z mini bios:-- Flame Princess (I would just like to point out that she only "appears" twice: First in Finn's bio pages when she's described as his "rebound fixation," and second in PB's guide to the Fire Kingdom when she's described as the Flame King's "very hip teenage daughter." That's it. Nothing else about her.)--

Gumball Guardian-- Cosmic Owl-- Pillow People-- Island Lady-- Prismo-- Psychic War Elephant-- Bounce House Princess-- Lady Rainicorn's parents (as a preemptive note to the angry commenter, Jake's and LSP's parents are included.)-- Sleeping Magi-- probably several others. In short, I still very much enjoyed Abadeer's humor in this book and, while I don't really understand how some characters were included over others, I would recommend this as a gift to anyone who enjoys Adventure Time, provided they understand that they won't really receive any "behind the scenes info," as one reviewer has criticized. Read the book description before you decided whether you would like to purchase the book; it'll save you a world of imagined disappointment.

First off I give the book itself 5/5 stars. The content is extensive and informing about the lore and mythology of the Land of Ooo and its inhabitants. Very well written, enjoyable by both children and adults. The reason for the 4/5 stars posted is because my copy of the book came curved for a hardback cover. That was weird.

I bought this as a gift for a friend. He said he enjoyed reading it, but I do know it took him a while to get through. Since the book is written from the perspective of Marceline's Dad (the meticulous and ancient Lord of all Evil), it tends to be wordy. Long portions of the book read like English comprehension exercises. It also deals with a lot of material that will likely never be addressed in the show, and is only there for curious fun. The book is full of little Easter eggs and asides, and is pretty much always good for a laugh. That said, reading the whole book cover to cover can be a slow process. Every page is packed with silly comments from the characters, making it feel incredibly authentic and whimsical. Any well read or obsess fan will adore this book, but casual types may be a little overwhelmed by its wordiness. As for materials, the hardback cover seems to be sturdy and the paper felt like it was good quality. I really can't account for the binding or how the book overall has held up, as I had it for only a day or so before wrapping it. I've only seen it once since then.

It's cool but it was written a while back so a lot of the things it says are no longer valid because the show's plot contradict them or has developed the characters further and the info here isn't current and makes no sense.

[Download to continue reading...](#)

The Adventure Time Encyclopaedia (Encyclopedia): Inhabitants, Lore, Spells, and Ancient Crypt Warnings of the Land of Ooo Circa 19.56 B.G.E. - 501 A.G.E. Adventure Time Crafts: Flippin'

Adorable Stuff to Make from the Land of Ooo Adventure Time: The Art of Ooo 501 French Verbs: with CD-ROM and MP3 CD (501 Verb Series) 501 Spanish Verbs with CD-ROM and Audio CD (501 Verb Series) 501 Spanish Verbs (501 Verb Series) 501 Italian Verbs: with CD-ROM (501 Verb Series) 501 Japanese Verbs (501 Verb Series) Babylonian Star-Lore. an Illustrated Guide to the Star-Lore and Constellations of Ancient Babylonia Prayers That Break Curses and Spells, and Release Favors and Breakthroughs: 55 Powerful Prophetic Prayers And Declarations for Breaking Curses and Spells and Commanding Favors in Your Life. Adventure Guide Nicaragua (Adventure Guides Series) (Adventure Guides Series) (Adventure Guides Series) (Adventure Guide to Nicaragua) Wicca Candle Spells: Simple Magick Spells and Rituals that Work Fast (Wicca and Witchcraft) Rose Quartz Magick: Cast Simple Crystal Magic Spells With Just One Stone (Wicca and Witchcraft) (Easy Witchcraft Spells Book 1) Wicca: Wicca Starter Kit (Wicca for Beginners, Big Book of Spells and Little Book of Spells 4) Wicca: Beginners Guide to Wiccan Herbal and Essential Oils Magic Spells (Wiccan, Wicca Books, Wicca Basics, Wicca for Beginners, Wicca Spells, Witchcraft Book 1) Wicca for Beginners: A Guide to Real Wiccan Beliefs, Magic and Rituals (Wiccan Spells - Witchcraft - Wicca Traditions - Wiccan Love Spells) The Jubilee Haggadah: Proclaim liberty throughout the land for all its inhabitants 1001 Spells: The Complete Book of Spells for Every Purpose Wicca: Amazing Magic Spells From Beginner to Advanced Wiccan (Wicca Books, Wicca Basics, Wicca for Beginners, Wicca Spells, Witchcraft Book 6) Wicca: Amazing Magic Spells Guide for Intermediate Wiccan (Wicca Books, Wicca Basics, Wicca for Beginners, Wicca Spells, Witchcraft Book 4)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)